



## Input List

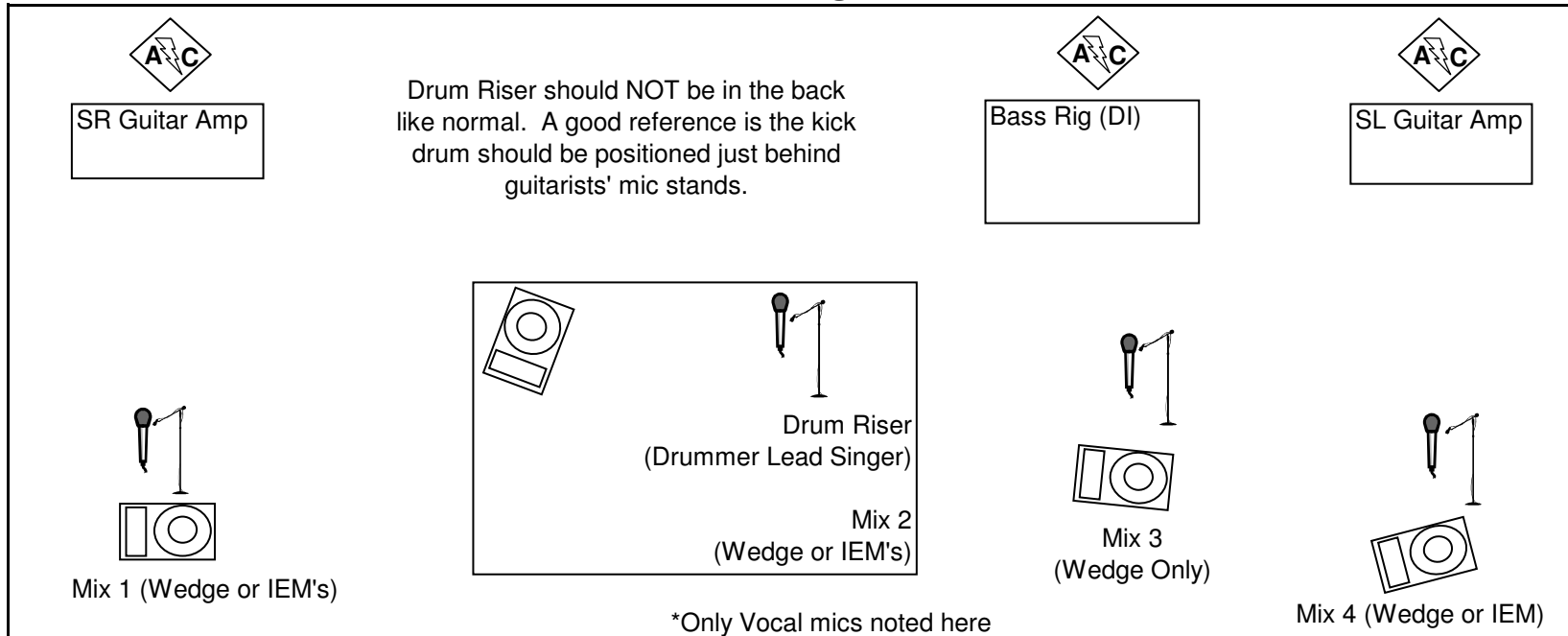
CH.	INPUT	MIC	INSERT	STAND
1	Kick	Shure Beta 52 or equiv	Comp+Gate	Suitable
2	Snare	SM 57	Comp	Suitable
3	Tom	SM 57	Gate	Suitable
4	Floor Tom	SM 57	Gate	Suitable
5	Hi Hat	Any suitable		Suitable
6	OH SR	Any suitable		Boom
7	OH SL	Any suitable		Boom
8	Bass (Myles)	DI (Band Supplied)	Comp	
9	Guitar SR (Ben)	SM 57		Suitable
10	Guitar SL (Brian)	SM 57		Suitable
11	VOX Drums (Eric)	Beta 58 or equiv	Comp+Gate	Boom
12	VOX SR Guitar (Ben)	Beta 58 or equiv	Comp+Gate	Boom
13	VOX SL Guitar (Brian)	Beta 58 or equiv	Comp+Gate	Boom
14	VOX Bass (Myles)	Beta 58 or equiv	Comp+Gate	Boom
15	Drum REV	Lexicon/TC		
16	EFX	Lexicon/TC		

## Monitor Mixes

CH.	INPUT	MIX 1	MIX 2	MIX 3	MIX 4
		(SR Gtr)	(Drum)	(Bass)	(SL Gtr)
1	Kick	.	. (X)	x	. (x)
2	Snare	0	0 (x)	0	0
3	Tom	0	0 (x)	0	0
4	Floor Tom	0	0 (x)	0	0
5	Hi Hat	0	0 (x)	0	0
8	Bass	. (x)	x (X)	x	. (x)
9	Guitar SR	.	. (x)	.	x
10	Guitar SL	x	. (x)	0	. (x)
11	Eric VOX	x	X	x	x
12	Ben VOX	X	x	x	x
13	Brian VOX	x	x	x	X
14	Myles VOX	x	x	X	x

**Key** . = small amount      X = prominent  
 x = medium level      0 = none  
 Parenthesis indicates level if using In-Ear-Monitors

## Stage Plot



Questions: Aaron@dollarshort.com or Brian@dollarshort.com